

# IDS peak 2.7.0 for Windows

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## System requirements

For installing IDS peak, the following system requirements must be met:

- Disk space: approx. 630 MB (full installation)
- Operating system: Windows 11 (64-bit) / Windows 10 (64/32-bit)  
IDS peak has been tested with the following versions:
  - Edition: Windows 11 Pro  
Version 22H2
  - Edition: Windows 10 Pro  
Version: 22H2

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**Note:** We recommend to use 64-bit systems. Depending on the application and camera model, the resources of 32-bit systems may not be sufficient, e.g. for application with high memory requirements.

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## Optional

- CMake (minimum version 3.8) to build the samples yourself (if required)
- C++ 14 compiler (for samples, IDS peak comfortSDK, and IDS peak genericSDK)
- .NET Framework 4.6.1 or .NET 5 and later
- Python 3.7/3.8/3.9/3.10/3.11 (for samples and IDS peak genericSDK binding)

# IDS peak components

## IDS peak applications

- **IDS peak Cockpit**  
The IDS peak Cockpit is a graphical user interface program for easy camera evaluation. The IDS peak Cockpit allows you to easily manage your cameras with the integrated camera manager, save your workspace settings, save images automatically and much more.
- **Tools**
  - **IDS IP Config** - Command line tool for setting camera IP and network settings for GigE Vision cameras
  - **IDS Device Update** - Command line tool for updating the camera firmware for GigE and USB3 Vision cameras
  - **IDS Device Command** - Command line tool for manually controlling the camera settings and commands
  - **IDS Device Password GUI / IDS Device Password** - GUI/command line tool for editing the password of a password-protected camera (certain models only)

## USB3 Vision Transport Layer (U3VK)

- **GenTL Producer for IDS USB3 Vision cameras** (necessary for image processing programs based on the GenICam interface) including a driver to improve USB performance.

## GigE Vision Transport Layer

- **Socket (GEV)**  
Installs the GenTL Producer (necessary for image processing programs based on the GenICam interface). This producer can be installed as an alternative to "Kernel" if it is not possible to install a kernel driver in the system.
- **Kernel (GEVK) - recommended**  
Installs the GenTL Producer (necessary for image processing programs based on the GenICam interface) and a kernel driver to improve Ethernet performance.

## uEye Transport Layer

- The uEye Transport Layer allows you to use uEye cameras (UI models) with IDS peak. You can install the uEye Transport Layer via the custom installation of IDS peak. Note

that you must also install IDS Software Suite 4.94 or higher to operate uEye cameras (UI models) with IDS peak.

## IDS peak comfortSDK

- Library  
Installs the IDS peak comfortSDK. Here, you can use numerous simple functions without going deep into the GenICam standard. It is possible to program in C.
- Samples  
Install source code samples for IDS peak comfortSDK.

## IDS peak genericSDK

- IDS peak genericAPI  
Installs the IDS peak genericSDK (based on GenICam) for programming.
  - C++ libraries
  - .NET bindings
  - Python bindings
- IDS peak AFL  
Installs an additional library for auto features.
  - C++ libraries
  - .NET bindings
  - Python bindings
- IDS peak IPL  
Installs an additional library for basic image processing.
  - C++ libraries
  - .NET bindings
  - Python bindings
- Sample programs  
Installs source code samples for IDS peak genericSDK.
  - C++
  - C#
  - Python

## Third Party Samples

- Installs source code samples for HALCON and MIL (Matrox Imaging Library)

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**Administrator privileges are required to install the software.**

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## Note for the setup of IDS peak 2.7

From version 2.7 on, the IDS peak genericSDK as part of the Windows setup is more finely subdivided. For example, you can completely deselect components such as IDS peak AFL (development library for auto features) or selectively select or deselect bindings for programming languages such as Python or .NET.

This change means that older versions of IDS peak have to be completely uninstalled before the new version is installed. The setup automatically detects older versions and displays a corresponding message for uninstalling the previous version.

## Installation of IDS peak

### Standard installation via setup file

Double-click on `ids_peak_<version>.exe` to run the setup. You have the following options for installation:

1. Typical  
Installation of recommended components.
2. Custom  
For user-defined installation. All components to be installed must be selected individually.  
In order to support uEye cameras (UI models), choose "Custom" and enable the installation of the uEye Transport Layer.

After the installation is finished, the PC must be restarted.

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**Note:** If changes are required to an existing installation, you can use the "Modify" option of the setup.

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### Installation via silent setup

## Note for the setup of IDS peak 2.7

Because of setup changes, setup response files (\*.iss) created with a previous IDS peak version cannot be used with IDS peak 2.7 or higher. You have to create a new setup response file (\*.iss) with IDS peak 2.7.

## Prerequisites

The silent setup runs in the background and does not prompt the user for input. It gets its input from a silent response file (\*.iss file) which you need to create in advance:

1. Extract the IDS peak setup package to a local directory. The required silent setup command line parameters can only be processed by the `ids_peak_<version>.exe`.  
Example:  
`ids-peak-win_<version>.zip /extract_all:c:\Files`  
→ The setup package content is extracted to c:\Files.
2. Record a setup response file. Run the setup with the `/r` command line parameter to have the setup record and create the setup response file, for example:  
`ids_peak_<version>.exe /r`  
→ The setup will record all your setup choices in a file named "setup.iss" which will be placed in the Windows folder c:\Windows i.e. %WINDIR%.
3. If necessary, you may rename the setup.iss file and locate it in a different directory. Do not use space characters.

## Running the silent installation

You have two options:

1. The "setup.iss" file is located in the setup directory. This is the default option.  
Enter `ids_peak_<version>.exe /s /f1".\setup.iss"` via command line.
2. The "setup.iss" file has a different name and is located in a different directory.  
Enter the appropriate file name and location behind the `f1` command, see example. Do not use space characters within the command line option `/f1` command.  
Example: `ids_peak_<version>.exe /s /f1"d:\mySetup.iss"`

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**Note:** When running a setup in silent mode no messages are displayed at all. You can review the Setup.log file for getting an installation summary including error log.

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## Installation of Python

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**Note:** It is necessary to reinstall the Python bindings after updating/reinstalling IDS peak.

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To use the Python binding of IDS peak make sure that Python is installed on your PC. The following Python versions are supported:

- 3.7 (32/64-bit)
- 3.8 (32/64-bit)
- 3.9 (32/64-bit)
- 3.10 (32/64-bit)
- 3.11 (32/64-bit)

You can use `pip` to install the Python wheels included in the setup directly from the hard disk.

### Installing the Python bindings from the setup

For installing the IDS peak genericAPI Python binding, proceed as following:

1. After installation of IDS peak got to the directory:

```
C:\Program  
Files\IDS\ids_peak\generic_sdk\api\binding\python\wheel\x86_<32 |  
64>
```

2. Choose "File > Open Windows PowerShell" in Windows Explorer.

3. Enter in the command line:

```
python -m pip install  
ids_peak-<version>-cp<version>-cp<version><m>-<win32 | win_amd64>.  
whl
```

The Python binding for the IDS peak genericAPI is installed.

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**Note:** If you use a proxy, you must specify the proxy settings in the commands above directly after "pip install" with

```
--proxy <IP address>:<port number>
```

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Execute the same steps for the IDS peak IPL and IDS peak AFL in the directory:

```
C:\Program  
Files\IDS\ids_peak\generic_sdk\ipl\binding\python\wheel\x86_<32 | 64>  
C:\Program  
Files\IDS\ids_peak\generic_sdk\af1\binding\python\wheel\x86_<32 | 64>
```

# First start

To open the IDS peak Cockpit, click on the icon of the IDS peak Cockpit on the desktop or click on "Start > Programs > IDS peak > IDS peak Cockpit".

The camera manager in IDS peak Cockpit shows you the IDS producers available on the host system. The available IDS cameras are listed below their interfaces. If the camera entry is grayed out, this camera is already open.

## Samples

The samples are available for IDS peak comfortSDK, IDS peak genericSDK, or for third parties, e.g. for HALCON.

You can find the binaries of the samples under "Start > Programs > IDS peak > comfortSDK Sample" or "Start > Programs > IDS peak > genericSDK Sample".

You can find the source code of the samples under "Start > Programs > IDS peak > comfortSDK Sample Source Code" or "Start > Programs > IDS peak > genericSDK Sample Source Code".

## Note on Qt/QML versions

The samples were built and tested with the following Qt versions:

- Windows (32/64-bit): Qt 5.15.1

For the QML samples, it is recommended to use the latest Qt5 version. Qt6 is currently not supported.

## Note on C# versions

For the C# samples, the following versions are required

- C# 6.0 or later
- .NET Framework 4.6.1 or .NET 5 and later

## Note on Python versions

Python samples providing a GUI depend on the following packages:

- pyside

- Python 3.10 or earlier: pyside2
- Python 3.11 or later: pyside6
- pyqt5

## Samples for IDS peak comfortSDK

### IDS peak comfortC

Sample	Content
configure_camera_gfa	Demonstrates the 'generic feature access' which allows direct access to the camera's NodeMap.
i2c	<p>Demonstrates the use of I2C feature.</p> <p>To use this sample, you need a camera which supports I2C:</p> <ul style="list-style-type: none"> <li>● U3 models (requires USB3 Vision firmware 3.20 or higher) <ul style="list-style-type: none"> <li>○ PCB version uEye+ LE USB 3.1 Rev. 1.2</li> <li>○ uEye+ LE USB 3.1 Rev. 1.2 AF</li> <li>○ USB 3 uEye+ ACP Rev. 1.2</li> </ul> </li> <li>● GV models (requires GigE Vision firmware 3.20 or higher) <ul style="list-style-type: none"> <li>○ GigE uEye+ ACP Rev. 1.2</li> </ul> </li> <li>● UI models (requires IDS peak 2.7 or higher) <ul style="list-style-type: none"> <li>○ PCB version uEye LE USB 3.1 Gen 1</li> <li>○ PCB version USB 3 uEye LE</li> <li>○ PCB version USB uEye LE</li> <li>○ GigE uEye LE</li> </ul> </li> </ul>
inference	<p>Demonstrates the inference feature in IDS peak:</p> <ul style="list-style-type: none"> <li>● Loading a CNN (convolutional neural network) with IDS peak.</li> <li>● Running the CNN on a captured image.</li> <li>● Readout the results.</li> </ul> <p><b>Note:</b> a CNN especially trained for IDS peak is required. Use <a href="#">IDS lighthouse</a> to generate such a CNN or use one of the sample neural networks in the directory <code>&lt;IDS peak installation&gt;/cnn</code>.</p>



ipl_features_live_qtwidgets	Shows the use of IDS peak IPL functions for image manipulation in IDS peak comfortSDK. The example uses QtWidgets for this.
message_queue	<p>Demonstrates the use of camera-based and host-based events in a simple GUI. The example uses QtWidgets for this.</p> <ol style="list-style-type: none"> <li>1. Click on "Open camera".</li> <li>2. Select a camera.</li> <li>3. Active at least one event.</li> <li>4. Start image acquisition.</li> </ol>
reconnect	<p>Opens the first available GigE uEye+ camera (GV model) and starts image acquisition. If you disconnect the camera, this is detected and signaled. If you reconnect the camera, this will also be detected and image acquisition will start again.</p> <p>This example can also be used in combination with the uEye transport layer for uEye cameras (UI models).</p>
record_video	Gets the camera list and opens a camera after user selection. After the user enters the path and the name of the video file, 100 images are acquired and the video is saved. Afterwards, the camera is closed again.
simple_live_mfc	Opens a camera and displays the live image. The example uses MFC for this.
simple_live_qtwidgets	Opens a camera and displays the live image. The example uses QtWidgets for this.
trigger_live_qtwidgets	Shows the use of triggered acquisition and setting trigger parameters like trigger delay etc. The example uses QtWidgets for this.
walkthrough	Gets the camera list and opens the first available camera. The frame rate is set to maximum and 100 images are acquired. Afterwards, the camera is closed again.

## Samples for IDS peak genericSDK

### IDS peak genericC++

Sample	Content
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afl_features_live_qtwidgets	Opens a camera and demonstrates the usage of the IDS peak AFL to control the host-sided autofocus features. This sample uses a QtWidgets GUI, which also provides a method of setting the autofocus ROI by drawing a bounding box on the image.
chunks_live_qml	Opens a camera and shows the use of chunk data via the IDS peak API. The example uses QML (Qt Meta-object Language) for this.
chunks_live_qtwidgets	Opens a camera and shows the use of chunk data via the IDS peak API. The example uses QtWidgets for this.
device_tree	Create and update module tree and open a camera.
get_first_pixel	Starting image acquisition and accessing image pixel data.
host_auto_features_live_qtwidgets	Opens a camera and shows the use of automatic exposure, gain and white balance algorithms (host based). The example uses QtWidgets for this.
lego_trigger	Using triggered acquisition and setting trigger parameters.  <b>Note:</b> When exiting the sample, the camera remains in trigger mode. If you want to use the camera in freerun mode afterwards, load the "Default" UserSet or set all TriggerMode entries to "Off".
linescan_live_qtwidgets	Opens a camera and configures it for linescan applications. The example uses QtWidgets for this.  <b>Note:</b> When exiting the sample, the camera remains in linescan mode. If you want to use the camera in default mode afterwards, load the "Default" UserSet.

multi_camera_live_qtwidgets	Opens several cameras and displays the live image. In addition, different information per camera is displayed, e.g. number of acquired images.
open_camera	Simple creation and opening of a camera object.
open_camera_by_serno	Create and open a camera object by serial number.
open_camera_load_userset_default	Opens a camera. Then, the "Default" user set is loaded and activated.
open_camera_select_cti	Using a specific CTI to create and open a camera object.
reconnect_callbacks	<p>Opens the first available GigE uEye+ camera (GV model) and starts image acquisition. If you disconnect the camera, this is detected and signaled. If you reconnect the camera, this will also be detected and image acquisition will start again.</p> <p>This example can also be used in combination with the uEye transport layer for uEye cameras (UI models).</p>
remote_device_events	<p>Demonstrates the usage of "RemoteDeviceEvents" by activating and displaying "ExposureStart" event during continuous image acquisition.</p> <p><b>Note:</b> This sample requires firmware version 2.8 or higher.</p>
save_images_live_qtwidgets	Simple GUI example using Qt to show images and save them to disk using the IDS peak IPL.

sequencer_live_qml	<p>This example requires a camera that supports the Sequencer feature. The example allows to parameterize 4 sequencer sets and to execute them in trigger mode. The following parameters can be used:</p> <ul style="list-style-type: none"> <li>• Exposure time</li> <li>• Gains (AnalogAll, DigitalAll, DigitalRed, DigitalGreen, DigitalBlue)</li> <li>• OffsetX and OffsetY</li> </ul> <p><b>Note:</b> When exiting the sample, the camera remains in sequencer mode. If you want to use the camera in default mode afterwards, load the "Default" user set.</p>
simple_live_qml	Simple example for usage with QML GUI to display images.
simple_live_qtwidgets	Simple example for usage with Qt widgets GUI to display images.
walkthrough	Guided tour through module tree and opening of the first available camera.

### IDS peak genericC#

Sample	Content
open_camera	Simple creation and opening of a camera object.
reconnect_callbacks	<p>Opens the first available GigE uEye+ camera (GV model) and starts image acquisition. If you disconnect the camera, this is detected and signaled. If you reconnect the camera, this will also be detected and image acquisition will start again.</p> <p>This example can also be used in combination with the uEye transport layer for uEye cameras (UI models).</p> <p>This sample is provided as Microsoft Visual Studio project file (*.csproj).</p>
simple_live_windows_forms	Simple example for usage with Windows Forms to display images.

simple_live_wpf	Simple example for usage with Windows Presentation Foundation (WPF) to display images.
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### IDS peak genericPython

Sample	Content
open_camera	Simple creation and opening of a camera object.
reconnect_callbacks	Opens the first available GigE uEye+ camera (GV model) and starts image acquisition. If you disconnect the camera, this is detected and signaled. If you reconnect the camera, this will also be detected and image acquisition will start again.  This example can also be used in combination with the uEye transport layer for uEye cameras (UI models).
simple_live_qtwidgets	Simple example for usage with Qt widgets GUI to display images.

### Third party samples

#### HALCON

Sample	Content
simple_live_halcon	Opening a camera and grabbing images.
triggered_live_halcon	Configuring and using triggered image acquisition.

#### MIL

Sample	Content
simple_live_mil	Opening a camera and grabbing images.
triggered_live_mil	Configuring and using triggered image acquisition.

## GigE Vision cameras

### Setting the IP address for GigE Vision cameras

A valid IP address must be assigned to GigE Vision cameras before they can be used.

1. Open the IDS peak Cockpit.
2. Open the camera manager.
3. Select the camera in the camera manager.

4. Open the "IP configuration" dialog in the camera manager.
5. Assign a valid IP address to the camera.
  1. Select "New network configuration".
  2. Either enter an IP address and subnet mask for the camera or click on the "Find IP address and subnet mask" button.
  3. Confirm your settings with "Apply new settings".
6. The new settings are applied and the camera is rebooted.

## **Enabling Jumbo Frames for GigE Vision cameras**

For optimal performance it is recommended to use Ethernet package sizes which are larger than 1500 bytes. Recommended package size is ~9000 bytes or higher depending on the support of the used network controller. Your whole network infrastructure e.g. switches should support this Ethernet package size if not the GenTL will use the largest possible size.

## **Maximizing the "Receive Buffer" size**

For operating GigE cameras, it is recommended to set the receive buffer size (so-called receive descriptors) of the network card to its maximum value. Note that not all network cards provide this option.

## **Disabling interrupt throttling rate (ITR) for 10GigE cameras**

Modern network interface drivers try to avoid high CPU load by reducing the number of interrupts they generate. Although this is generally good, the default settings of this option are not optimal for fast 10GigE cameras. In this case, the "interrupt throttling rate" (depending on the card manufacturer also: interrupt moderation rate) should be disabled.

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**NOTICE!** If you disable the interrupt throttling rate, the CPU load increases.

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## **USB3 Vision camera**

### **USB3 Vision cameras under USB 2.0**

USB3 Vision cameras are limited usable under USB 2.0. Depending on the camera model, not all camera functions are available in USB 2.0 mode. USB3 cameras are optimized for USB 3.0 ports and are not tested by IDS Imaging Development Systems GmbH under USB 2.0.

Note that due to the high performance of modern sensors, some USB3 models are not supported in USB 2.0 mode anymore, as the USB 2.0 interface does not provide enough power.

## Opening a camera

To open a camera in IDS peak Cockpit, you can select it via the camera manager or open the first available camera directly with the icon in the main toolbar.

## Integrating cameras into own applications

How to integrate IDS industrial cameras with IDS peak in your own application is described in the further documentation of IDS peak which can be found in:

- IDS peak manual on our website
- IDS peak comfortSDK: "C:\Program Files\IDS\ids\_peak\comfort\_sdk\api\doc"
- IDS peak genericSDK: "C:\Program Files\IDS\ids\_peak\generic\_sdk\api\doc"
- IDS peak IPL: "C:\Program Files\IDS\ids\_peak\generic\_sdk\ipl\doc"
- IDS peak AFL: "C:\Program Files\IDS\ids\_peak\generic\_sdk\afl\doc"

## List of contained files / dependencies

The software includes some parts that are copyright-protected from access by third parties, and which were published under Open Source licensing conditions, see "C:\Program Files\IDS\ids\_peak\licenses". The Open Source parts may be used under the terms and conditions of their corresponding Open Source licenses. You will find the Open Source licenses in the "thirdparty\_licenses.txt" file.

## Uninstallation

Use the control panel function of Windows to uninstall IDS peak. After uninstalling, the PC must be restarted. It is recommended to remove existing IDS peak installations before installing a new version.

## Known issues

Issue	Details	Solution
During runtime, changes to the network configuration	The GenTL cannot handle changes to the system's network	If you want to change the network configuration, first close the application and restart the application after you changed the network configuration. This behavior also affects the IDS peak cockpit.

are not detected by the GenTL.	configuration during runtime.	
It is not possible to operate a uEye XLE USB 3 camera on a USB 2.0 port.	USB 3 uEye cameras are optimized for use on USB 3.0 ports. In some cases, certain models can be used with restrictions on USB 2.0 ports.	uEye XLE USB 3 camera models does not support USB 2.0 operation.
LabVIEW and template functions	LabVIEW does not support template functions as they are used for <code>FindNode()</code> for example (IDS peak genericSDK).	As a workaround, all possible templates of <code>FindNode</code> , <code>FindInvalidatedNode</code> , <code>FindInvalidatingNode</code> , <code>FindSelectedNode</code> , and <code>FindSelectingNode</code> are provided as separate functions in addition to the regular generic function.