AP-3200T-USB

3.2 megapixel CMOS prism area scan





- High resolution prism-based 3CMOS camera
- Full spatial resolution and true RGB color values with no interpolation
- Individual analog gain and exposure control for R, G, and B channels
- Color and edge enhancement functions
- On-board RGB to HSI, XYZ, sRGB and Adobe RGB color space conversions
- Single and multi-ROI's
- RGB video output with 8, 10, or 12-bits per channel*
- Compact size and smart design
- Excellent shock and vibration resistance
- USB3 Vision interface
- C-mount lens mount



 $^{{}^{\}star}$ Some video processing functions not available with 12-bit output

Specifications AP-3200T-USB Sensor 1/1.8" 3-CMOS global shutter (IMX265) 2064 (h) x 1544 (v) x 3 (R,G,B) Active pixels Frame rate, full frame 38.3 frames/sec. @ 8-bit Active area 7.12 mm (h) x 5.33 mm (v) - 8.89 mm diagonal Pixel size 3.45 µm x 3.45 µm System clock 74.25 MHz (for pulse generator) Read-out modes Full 2064 (h) x 1544 (v) up to 38.3 fps ROI (single) H: 16 to 2064 pixels in 16 pixel steps V: 2 to 1544 lines in 2 line steps Up to 5 overlapping scanning areas can be defined. ROI (multi) Binning EMVA 1288 Parameters 12-bit output format Absolute sensitivity 3.77 p (λ = 525 nm) Maximum SNR 40.39 dB Traditional SNR* >60 dB (o dB gain, 10-bit) Video signal output 8/10/12-bits per channel[†] (24/30/36-bit RGB) Video modes Normal, Single ROI, Multi ROI, Sequencer Manual control - master mode or individual Gain R/G/B channels Auto gain control - off, continuous, one-push White balance Off, 4 presets (3200K, 5000K, 6500K, 7500K), or one-push/continuous AWB using gain or exposure time (3000K to 9000K) $\mathsf{Gamma}/\mathsf{LUT}$ 0.45 to 1.0 (9 steps) or 257-point programmable LUT Shading correction Flat shading, color shading Trigger input Opto In (2), Pulse Generators (4), Software, NAND Out (2), User Output (4) Exposure modes Timed/EPS, Trigger Width, Auto Flectronic shutter (can be set independently for R/G/B channels) 17 μ s to 8 sec. in 1 μ s steps (8-bit) 21 µs to 8 sec. in 1 µs steps (10-bit) Auto Level Control (ALC) Shutter range from 100 µs to 13.427 ms, gain range from o dB to +12 dB. Tracking speeds and max. values adjustable. Pre-processing functions Color enhancer, edge enhancer, color space conversion (RGB to HSI, XYZ, sRGB, Adobe RGB), blemish compensation (200 px/channel) Operating temp. (ambient) -5°C to +45°C (20 to 80% non-condensing) Storage temp. (ambient) -25°C to +60°C (20 to 80% non condensing) Vibration 3G (20 Hz to 200 Hz, XYZ directions) Shock 50G Regulations CE (EN61000-6-2, EN61000-6-3) FCC Part 15 Class B, RoHS/WEEE Power +12V to +24V DC ± 10%. 5.3 W typical @ +12 V 12-pin USB 3.0 Bus power: not supported Lens mount C-mount Dimensions (H x W x L) 44 mm x 44 mm x 74 mm (excl. connectors) Weight

Ordering Information

	1
AD THER	CMCC : 1 ::1 HCD 1/::
AP-3200T-USB	3-CMOS prism color camera with USB3 Vision

^{*}Traditional SNR is based on random noise in a single frame, where EMVA SNR measurements consider more comprehensive noise sources and variance over time.

 Europe, Middle East & Africa
 Asia Pacific

 Phone +45 4457 8888
 Phone +81 45 440 0154

 Fax +45 4491 8880
 Fax +81 45 440 0166

Phone (Toll-Free) 1 800 445 5444 Phone +1 408 383 0300

44 (0.5) 74 (6.3) C Mount 3 68 4-M3 Depth3

Connector pin-out

Dimensions

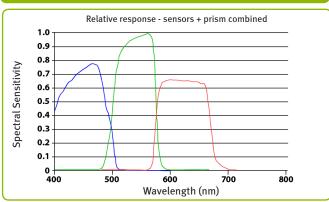
DC In / Trigger USB 3.0 Interface Wicro B type - ZX3600-B-10P or equiv.

Pin	1	Ground
	_	DC in . 40\

- 2 DC in +12V to +24V
- 3 Opto In 2-
- 4 Opto In 2+
- 5 Opto In 1-
- 6 Opto In 1+
- Opto Out 1-
- TLout 1
- 10 TTL in 1
- DC in +12V to +24 V

No.	I/O	Name	Note
1	I	VBUS IN	Power (VBUS)
2	I/O	DM	USB2.0 Differential pair (-)
3	I/O	DP	USB2.o Differential pair (+)
4		OTG ID	USB OTG ID for identifying lines
5		GND	GND
6	0	FX3 SSTXM	USB3.o Signal Transmission line (-)
7	0	FX3 SSTXP	USB3.o Signal Transmission line (+)
8		GND	GND
9	I	FX3 SSRXP	USB3.0 Signal Receiving line (-)
10	Ì	FX ₃ SSRXM	USB3.0 Signal Receiving line (+)
	_		

Spectral response



 \dagger_{12} -bit output available in video processing bypass mode. See manual for details.

